URBAN LOW SPEED DESIGN TABLE						
DV/NC (MPH)	45	40	35	30	25	20
MAX. f	0.150	0.160	0.180	0.200	0.230	0.270

FRICTION FACTORS (f) FOR ODD VELOCITIES NOT LISTED SHOULD BE DERIVED BY INTERPOLATION.

LEGEND

- e- SUPERFLEVATION RATE.
- f- FRICTION FACTOR.
- R- RADIUS OF CURVE.
- DV- DESIGN VELOCITY UTILIZING SUPERELEVATION.
- NC- MAXIMUM VELOCITY WITH NO SUPERELEVATION (NORMAL CROWN).

GENERAL DESIGN CONSIDERATIONS

- 1. WHEN "URBAN LOW SPEED" DESIGNS UTILIZE SUPERELEVATION, THEY WILL BE SUPERELEVATED BY AN AMOUNT EQUAL TO THE NORMAL CROWN (TYPICALLY 2.0%) AND THE APPROXIMATE MAXIMUM SAFE SPEED (DV) AFFORDED THEREBY.
- 2. WHEN "URBAN LOW SPEED DESIGN" WITH NO SUPERELEVATION, THE APPROXIMATE MAXIMUM SAFE SPEED (NC) IS CALCULATED USING A NEGATIVE NORMAL CROWN (TYPICALLY -2.0 %).
- 3. WHEN THE CURVE IS SUPERFLEVATED, THE LS IS APPLIED IN THE SAME MANNER AS IN URBAN CONDITIONS WITH THE CROWN RUNOFF (CR) BEING EQUAL TO THE LS VALUE. THE CROWN RUNOFF (CR) IS ALWAYS ACHIEVED OUTSIDE OF THE TRANSITION (LS).
- 4. PLEASE NOTE THAT THE RADIUS VALUES LISTED ON PAGE 802.24 HAVE BEEN ROUNDED UP TO THE NEAREST FOOT.

EXAMPLES

 $DV = 21 \, mph$

e = +2.0 %

f = MAX f ± INTERPOLATED DIFFERENCE BETWEEN LISTED FRICTION FACTORS f = MAX f ± INTERPOLATED DIFFERENCE BETWEEN LISTED FRICTION FACTORS

f = 0.270 - [1/5(0.270 - 0.230)] = 0.262

Rmin. = $DV^2/15(e+f)$

Rmin. = $(21)^2/15(0.02 + 0.262) = 104.2553191$ FT.

NC = 37 mph

e = -2.0 %

f = 0.18-[2/5(0.18-0.16)]=0.172

Rmin. = NC 2/15(-e + f)

Rmin. = $(37)^2/15(-0.02 + 0.172) = 600.4385965$ FT.

METHODOLOGIES FOR CALCULATING TC-5.01 VALUES FOR URBAN LOW-SPEED STREETS

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